

Towards an objective geometrical description of antique busts

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Working Group Meetings
Mainz, Germany, 27th March 2013

COST Action TD1201
Colour and Space in Cultural Heritage (COSCH)



COLOR & SPACE IN
CULTURAL HERITAGE

WG5: Towards an objective geometrical description of antique busts



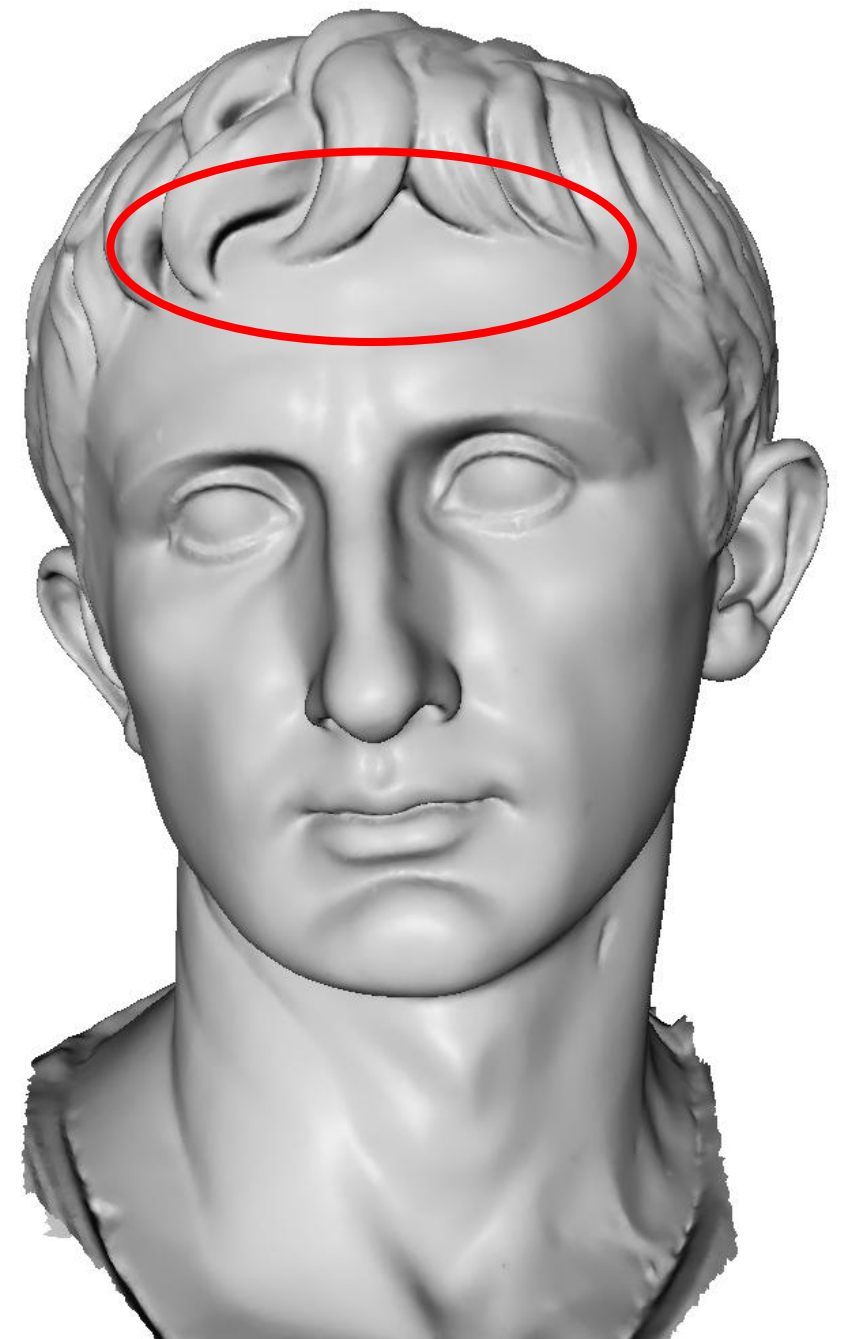
Overview

- Motivation
- Data Acquisition
- Data Reconstruction
- Rigid Registration
- Non-Rigid Registration
- Statistical Face Model
- Results
- Conclusion/Future Work
- References



Motivation

- Different portraits of Augustus:
 - What makes us recognize his portrait?
 - Which features are inspired by the classical concept of beauty and god-like appearance?
 - Which features can be attributed to the real person?
- Archaeologists count the strands of hair:
 - Little effort was made to capture his identity using the characteristic geometry of his face

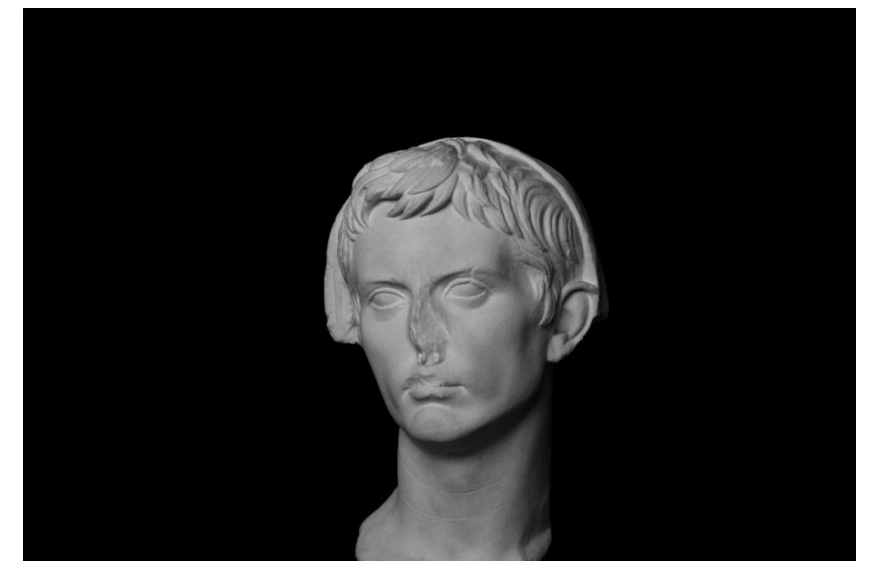
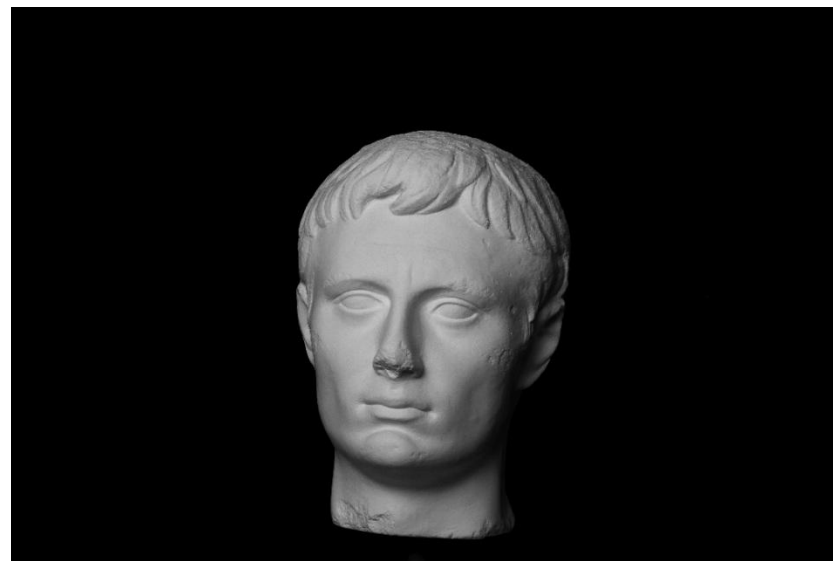


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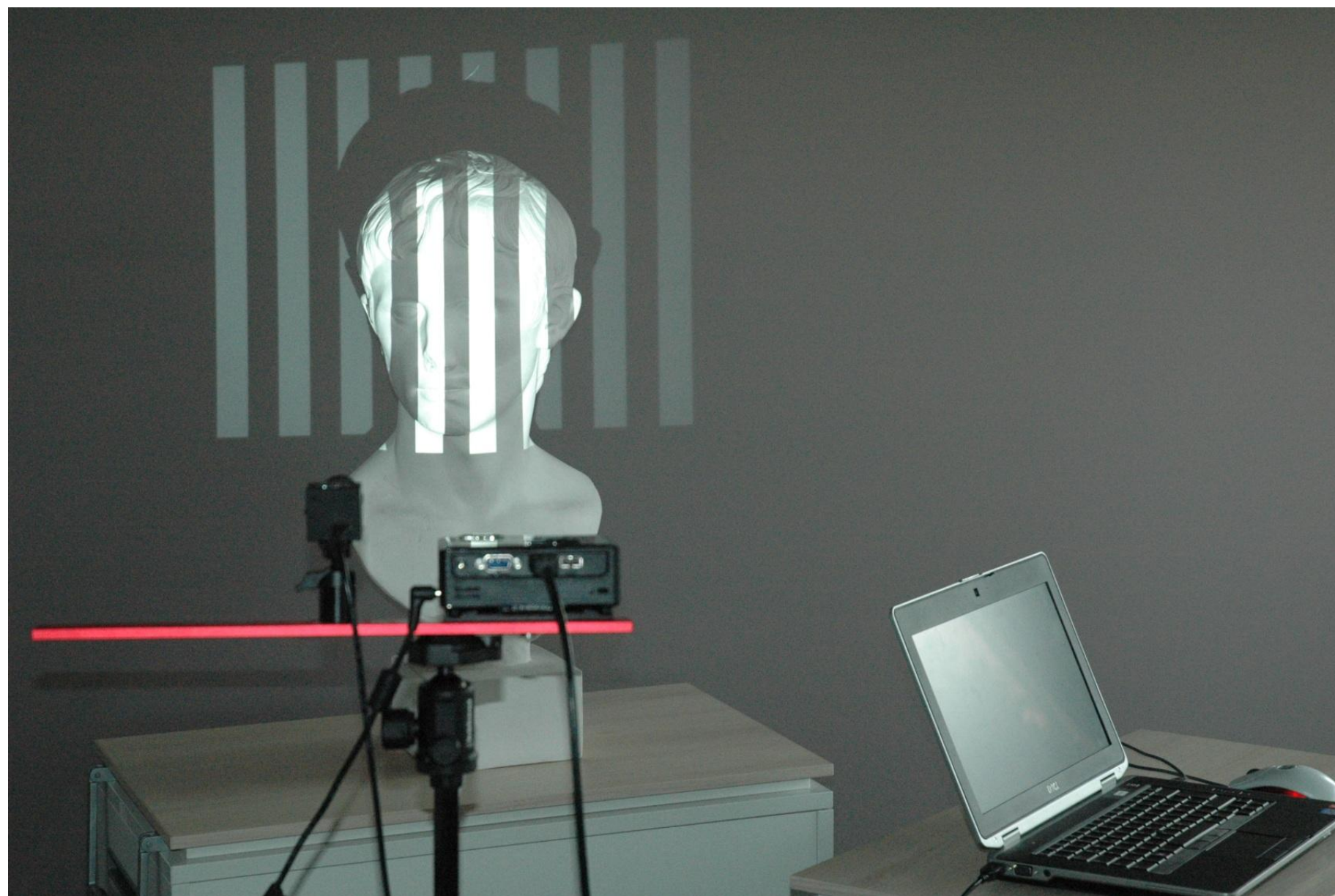
Data Acquisition - „Antikensammlung“ Erlangen

- We started to scan busts of the famous emperor
 - **Up to now:** 15 busts of the „Antikensammlung“ Erlangen
 - Third largest collection of antiques in Bavaria
 - Main focus on Greek and Roman historical artefacts
 - 450 plaster casts and 900 artefacts
 - **Goal:** Build a database of the emperors facial geometry



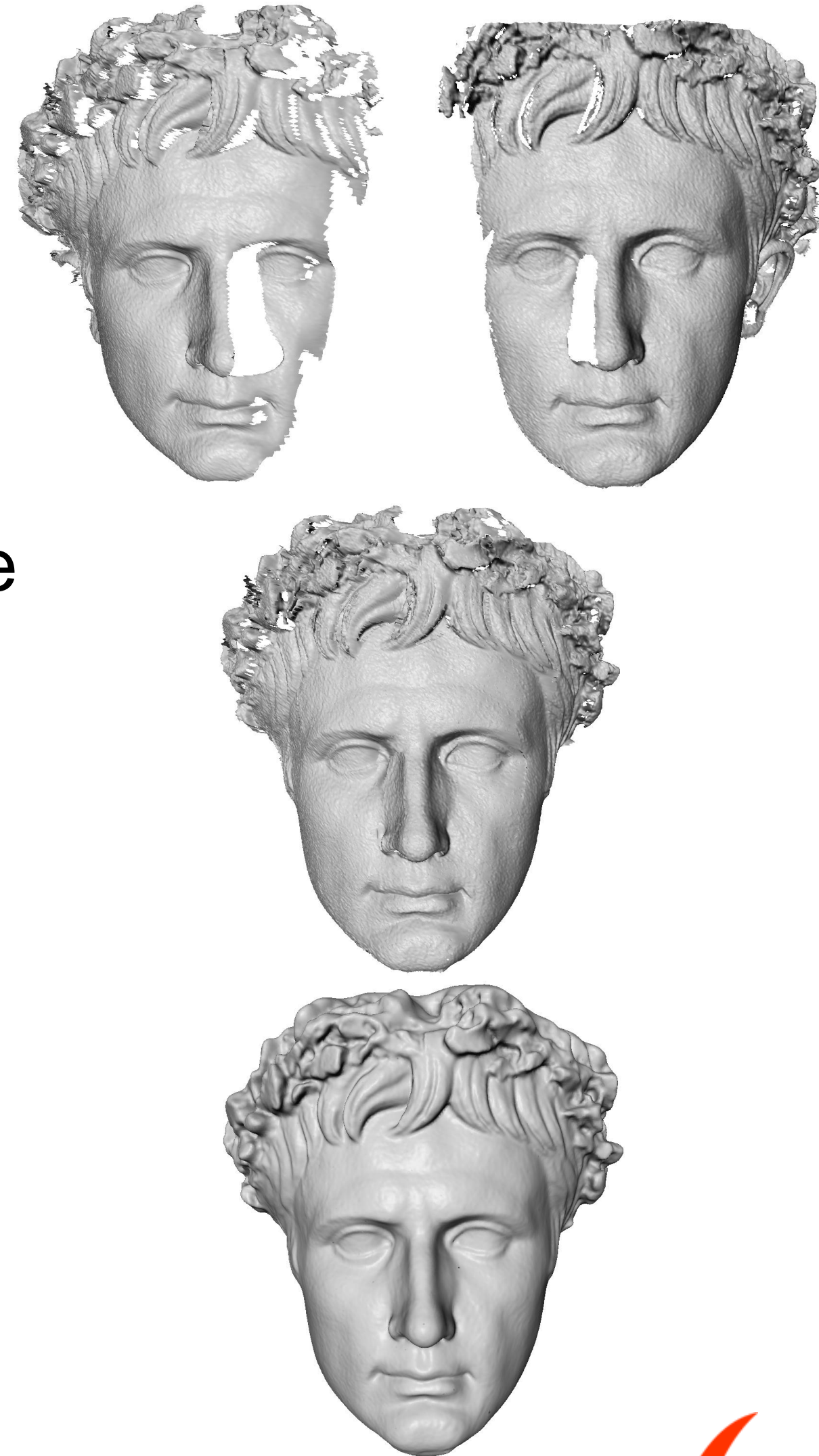
Data Acquisition - Setup

- We use a portable structured light scanner
 - DAVID SLS-1
 - We fuse multiple scans to obtain a good reconstruction



Data Reconstruction

- We acquire multiple 3D-Scans
 - 3D-Scans not aligned
 - Compute optimal rigid alignment
 - [Besl92, Chen92]
 - Merge scans to compute a single surface
 - Poisson Surface Reconstruction
 - [Kazhdan06]
- High-Quality 3D-Models



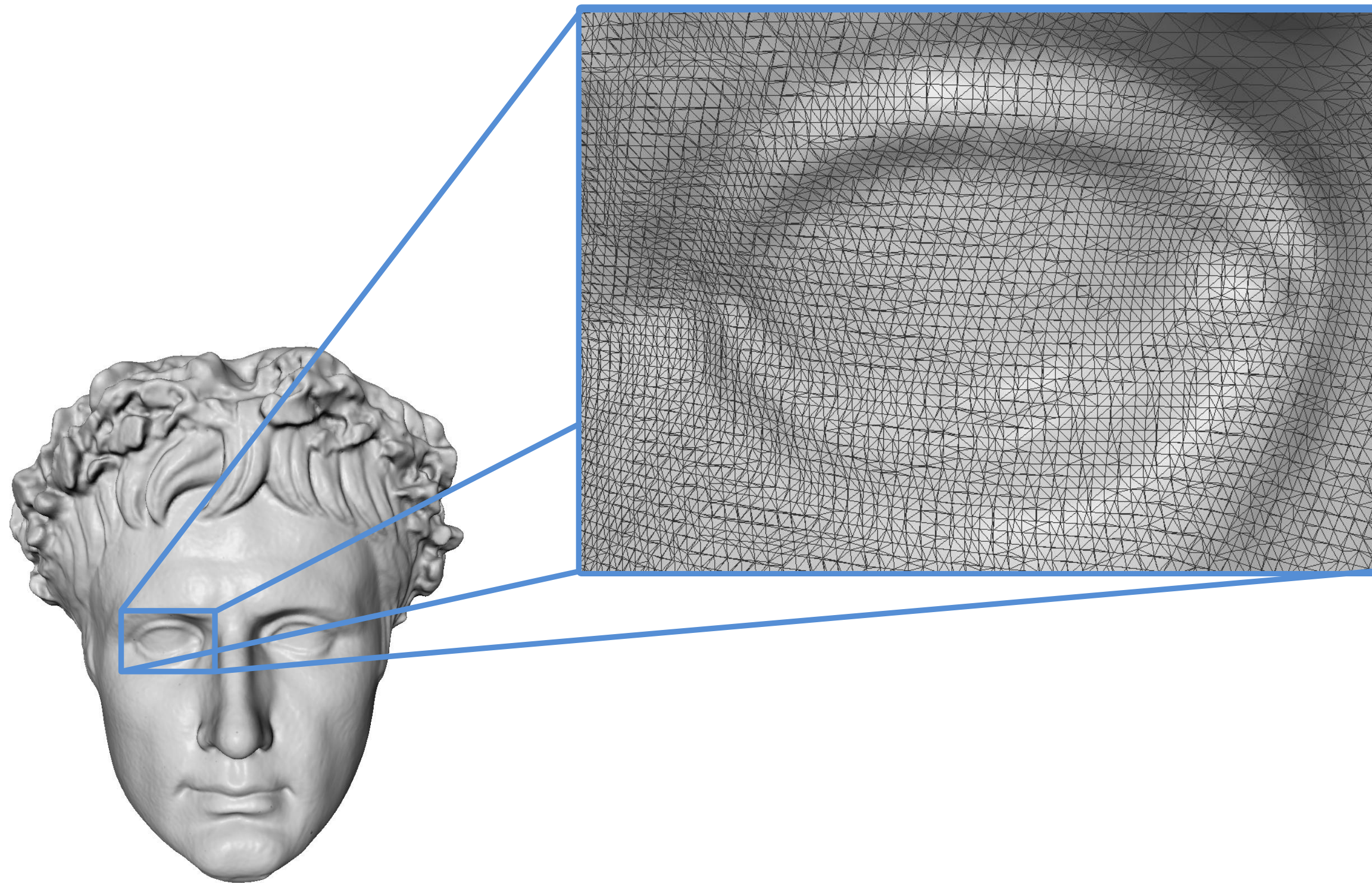
Data Reconstruction - Results

- 15 busts of the „**Antikensammlung**“ Erlangen digitized
 - We want to scan more bust in the future



Data Reconstruction - Problem

- All the 3D-Scans have different topology
 - We do **not** know any corresponding regions
 - Which part of the model correspond to the nose, eyes, etc...



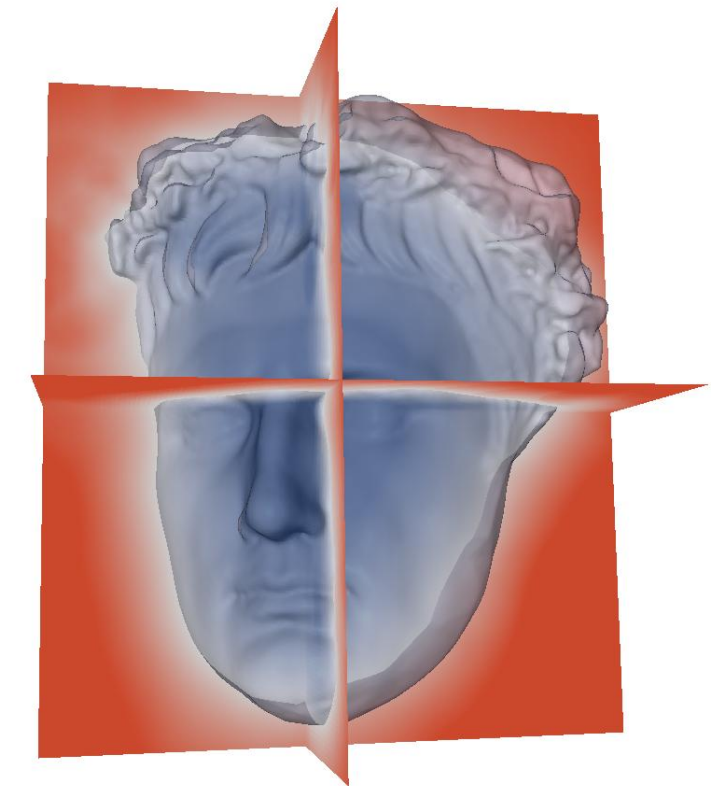
Rigid Registration

- We start with a sparse set of manually placed correspondences
 - Template mask and 3D-Scan
- Compute best rigid transformation [Schönemann66] and scaling
 - Transform mask in the coordinate system of the 3D-Scan:
 - Same orientation, position and scale



Non-Rigid Registration

- We fit the template mask using non-rigid registration
 - Warp template such that it matches the input [Süßmuth10]
 - Two steps:
 - Coarse Alignment
 - » Deformation Graph [Sumner 07]
 - » Minimize distance to target using distance field
 - Fine Alignment
 - » Optimize vertex positions
 - » ARAP Regularization [Sorkine07]
 - » Point-point distance measure



Non-Rigid Registration - 2

- Result is a set of masks with the same topology
 - Dense set of correspondences
 - Basis for further processing



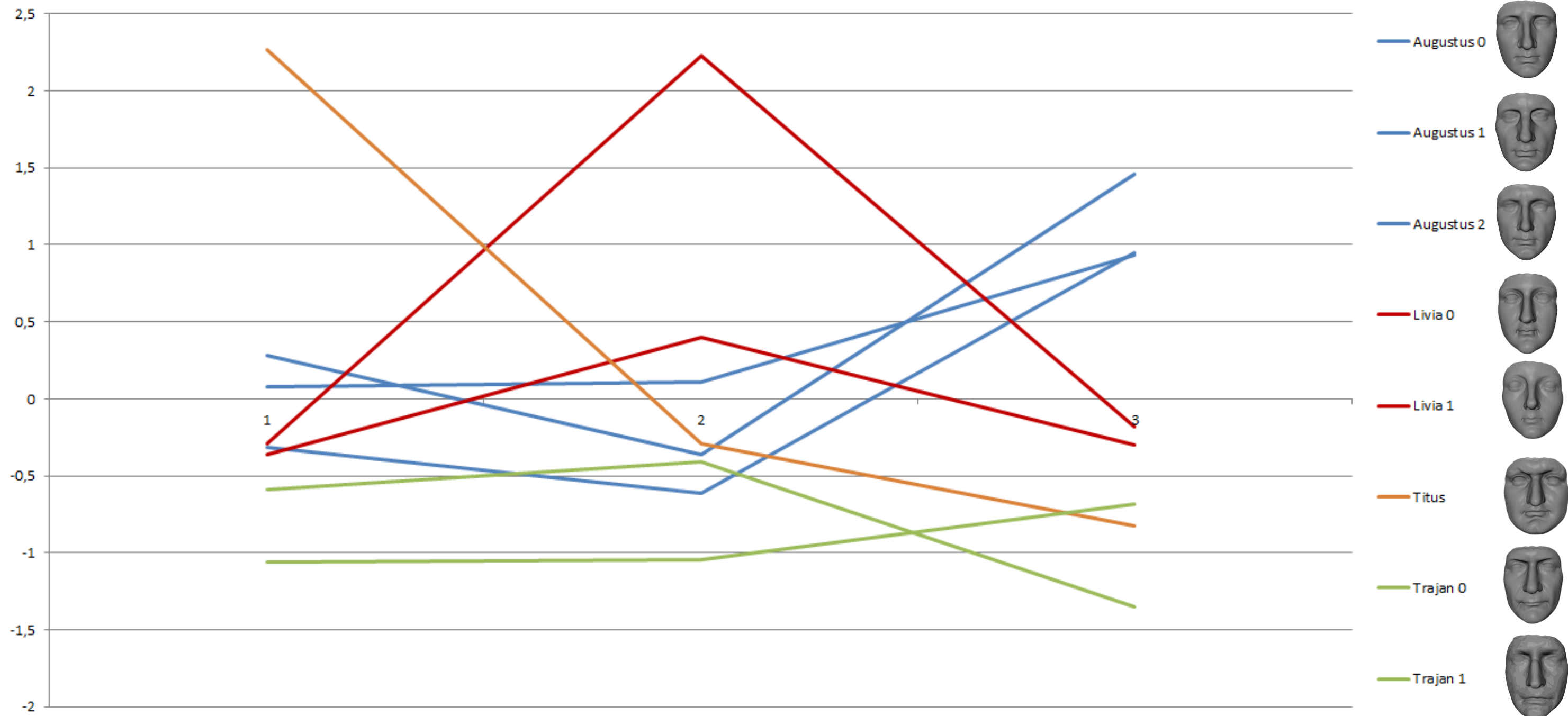
Statistical Face Model

- Database:
 - 8 undamaged busts:
 - 3x Augustus
 - 2x Livia
 - 2x Trajan
 - 1x Titus
- Statistical Analysis
 - Mathematical space spanned by the faces [Blanz99, Blanz07]
 - Principal Component Analysis (PCA)
 - Visually explore the variations in the datasets



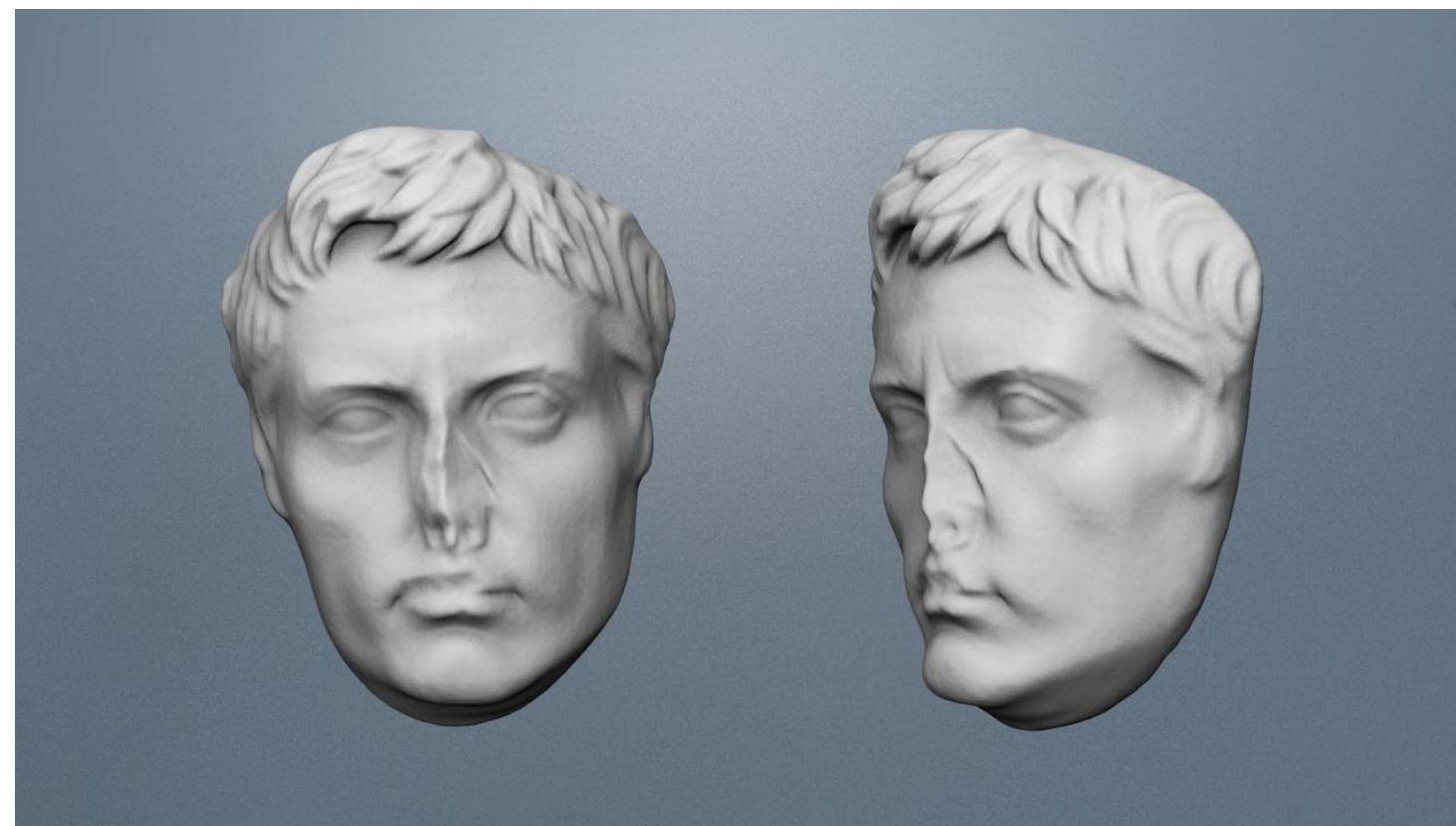
Statistical Face Model - 2

- Small number of degrees of freedom
 - Use coefficients as feature vectors (DNA)?
 - Needs a more detailed analysis:
 - More scans, more tests, etc...



Results

- Videos:



Conclusion/Future Work

- Foundation for Statistical Analysis are dense correspondences
 - Non-Rigid Registration
- In the future we plan to:
 - Enlarge our database
 - More busts of the emperor
 - Other classical rulers
 - Descriptors:
 - Objectively distinguish between rulers



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